

HOW LIBRARIES CAN SURVIVE IN THE NEW INFORMATION ECOLOGY

They can be “friends” in people’s social networks

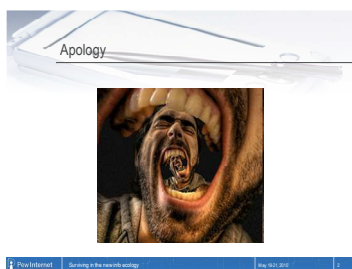
Speech by Lee Rainie to librarians
Barcelona (May 19, 2010) and Madrid (May 21, 2010)

It is an honor for me and for the Pew Internet Project to be here speaking to you. It is exciting to think that our work in America might be interesting and meaningful to you.

Pew Internet is a unique kind of organization. We are funded by a major U.S. charity to do original research about the social impact of the internet and, these days, mobile phones. We research how people’s use of technology affects their families, communities, health care, education, civic and political life, and work places. But we do this without promoting an agenda or advocating for particular policies, technologies, or companies.

We call ourselves a “fact tank” because our business is to generate information for people like to assess and, if we do our jobs well, encourage you to explore in your own lives and work.

Slide 2: Apology



I always begin my speeches with an apology and a confession. My apology is that I am very American. I was born and raised in New York, so I speak VERY fast! In the middle of my life, I moved to Washington, which is the center of American political culture, so I learned like a lot of politicians to talk for a LONG TIME. I apologize for that now and I hope my translator does not faint from exhaustion by trying to stay up with me.

Slide 3: Confession / Atonement

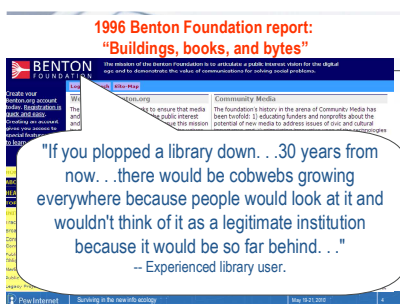


My confession applies specifically to librarians. When I was applying for grant in 1999 to my funding organization, the Pew Charitable Trusts, I wrote a section of the proposal about the types of people who would find our work important and interesting. I mentioned journalists, and policy makers, and scholars, and civic groups, but I did not use the words “library” or “librarian” in my proposal. I apologize to you for that!

I think I have made up for my sin since then because I learned very quickly that when we began to issue research reports, the greatest volume of comments came from librarians. I knew quickly that librarians would be primary consumers of our work and in the grant applications that I made AFTER that first grant, I always was careful to say that librarians would be the NUMBER ONE group interested in our work.

So, I hope have atoned for my original sin!

Slide 4: 1996 Benton Foundation report



I know that librarians are interested in our work because their world is changing very dramatically. In the United States, there was an important report written in 1996 by a major foundation/charity that spoke about the

concerns librarians had about their future. The Benton Foundation is a friend of libraries, but its report was full of very troubling thoughts about the future of libraries.

The report contained quotations like this one from a library user, who was asked about the future of libraries in the digital age:

"If you plopped a library down. . .30 years from now. . .there would be cobwebs growing everywhere because people would look at it and wouldn't think of it as a legitimate institution because it would be so far behind. . ."

Slide 5: New information ecosystem: Then and now

Industrial Age	Information Age
Info was:	Info is:
Scarce	Abundant
Expensive	Cheap
Institutionally oriented	Personally oriented
Packaged for consumption	Designed for participation

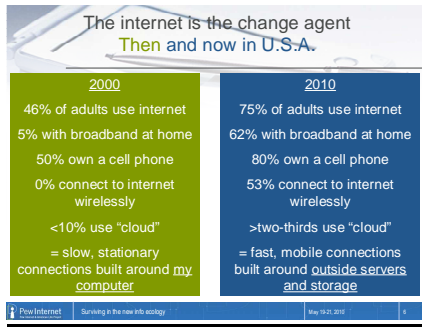
Slide 5: New information ecosystem: Then and Now

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Yes, the world is changing very rapidly. One way I like to describe the difference is that the world has moved from an industrial era of media to digital era of information. In the industrial era, compared to now, information was relatively scarce, expensive, institutionally-oriented and packaged for consumption. It took a lot of people and a lot of money to gather up information, make sense of it, and then sell the product to consumers. That's why we had big TV firms, newspaper conglomerates, publishers, movie studios, and record companies.

In the digital age, that world has been turned upside down. Information is abundant, cheap, personally-oriented, and designed for participation. The biggest part of the change produced by the internet is that the creation and flow of information is now a two-way affair. Individuals without great expenditures can be their own publishers, movie makers, and music creators in this world. Everyone can contribute to the media and information ecosystem.

Slide 6: The internet is the change agent



The internet is the technology that intervened to turn the industrial media world into the digital media world. When my Pew Internet Project did its first research in March of 2000, we found that 46% of American adults (and 73% of American teenagers) used the internet. Less than 5% of American homes had broadband and the few that did were wealthy families who usually had their employers pay for this very expensive service.

Half the adults in the country had mobile phones. And no one connected to the internet wirelessly, except a very small handful of technology geeks.

And less than 10% of people used internet services in the “cloud.” In other words they had webmail accounts that stored their emails on someone else’s servers, rather than on their own computers. Most information activities were built around personal computers. This was a world of slow, stationary connections tied to personal computers.

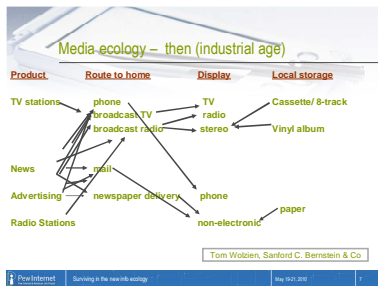
In just ten years, that world has been dramatically changed. Our most recent data show that 75% of American adults use the internet – and 93% of teenagers do so. Some 62% of Americans now have high-speed, broadband connections at home. This is very important because people become very different internet users when they move from their slow, dial-up connections to always-on broadband connections. They use the internet more for all kinds of things. They report happier outcomes. And the internet becomes a central information and communication utility in their lives.

Now, 80% of American adults have cell phones and 53% of Americans connect to the internet wirelessly, either through wireless cards in their laptops or through their smart phones or handheld devices. Again, this change to wireless connectivity has also had profound impacts on Americans sense of when they can access the information they want and the people they would like to share communication.

And a major part of that change has occurred because many Americans are storing their emails, their documents, their pictures, their videos, and their social networking communications “in the cloud.” That is to say... they don’t store as much of their material on their personal computers any more. They “leave it” in the cloud – someone else’s servers – so that they can access it with whatever device or technology happens to be near them.

It has become an anytime, anywhere world for most Americans.

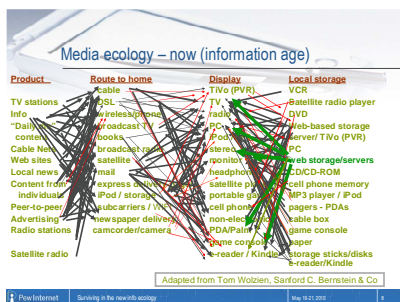
Slide 7: Media ecology then



Another way to understand how profound this change is would be to look the change in the typical “media ecology” of a middle class home in the U.S. in just a generation. In the pre-internet era, this is the basic structure that existed. There were a few media products that were created. There were a couple of ways that those products got to the home. There were a few appliances on which they were displayed. And there were several ways that people stored media so that they could consume it again at a later date.

Now the home media ecosystem looks like this:

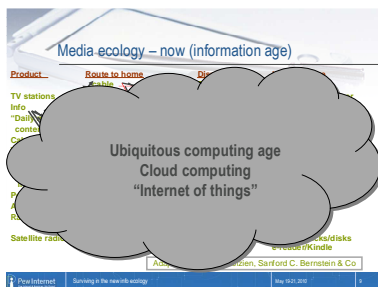
Slide 8: Media ecology now



The number of information sources has exploded. The number of routes media and information use to get to the home has more than tripled. The number of devices that can display media has mushroomed. And the number of ways that we store media for future use has grown dramatically.

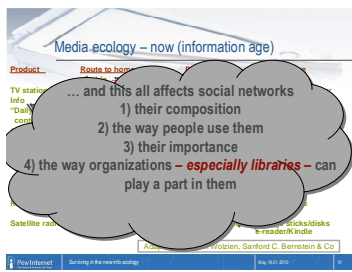
In the future, it is possible that this slide will look like this:

Slide 9



It literally will feel like a cloud when “things” are tied to the internet and information is coming, literally, from the environment of connected people and connected objects.

Slide 10



All this technology change is affecting basic social structures in a way that your great media research Prof. Manuel Castells has described beautifully in his work on “networked society.” The new digital ecosystem has changed social networks, the basic structure of our social interactions.

It has changed the composition of networks. It has changed the way people use their networks to navigate their lives. It has increased the importance of networks as people use them to make sense of the world.

And this new ecosystem changes the way organizations such as libraries can be parts of social networks. I believe that libraries have always been informal parts of people's social worlds as they help patrons solve problems and make decisions. But this is even more clear now because libraries can be "nodes" or "friends" in networks thanks to the way they help people connect to important, useful information and, these days, help people learn how to be media makers themselves.

Slide 11: Behold Networked Individualism



Behold the idea of networked individualism
Barry Wellman - University of Toronto

The turn from groups to social networks = a new social operating system

Published Starting in the research strategy May 2011 2011 11

I am working on a book with a friend and colleague of Prof. Castells named Barry Wellman. He has been researching the change in social structures that was occurring before the internet came into being and has seen that these changes are now speeding up. Wellman's view is that social structures have moved from the tightly-bound, and close-knit groups of the family, the village, the farm, and the artisan's workplace, to a world where looser, networked social structures are common. We think this new world amounts to a new social operating system, where people maneuver through looser networks to solve problems, make decisions and gain social support.

Slide 12: 8 ways



8 ways the inform and influence ecosystem has changed in the digital age and pushed along networked individualism

And now I would like to discuss the eight ways that the information ecosystem has changed, how that has affected the course of networked individualism, and how libraries can function in this new environment.

Slide 13: Ecosystem 1



The first big change is that the volume of information that is being generated has exploded. There are a variety of estimates about this. One major American firm has estimated that the amount of digital information would double in the five years between 2006 and 2011. Some scholars have calculated that the amount of information was growing 20% to 30% per year.

This is very disorienting to people as they try to keep up with all the media and information that is important to them.

Slide 14: Ecosystem 2



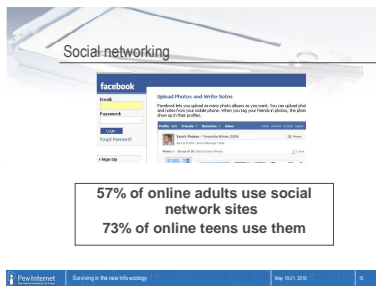
The second big change is that the variety of sources of information has grown and it is easier to find those sources with the powerful search engines that are available today.

At Pew Internet one of the major things we measure is the generation of information by ordinary technology users. We believe that about two-thirds

of adults and three-quarters of teenagers have created content and shared it online. This amounts to a massive democratization of information sources and empowerment to technology users.

We measure this in several ways. The most important new development is the emergence of social networking sites such as Facebook, MySpace, Bebo, and Orkut.

Slide 15: Social networking



Some 57% of adults who are internet users and 73% of teenagers use these kinds of sites. They are sharing information about their lives, joining political causes, and passing along other media to each other through social networking sites.

In America there is a lot of concern about how much personal information people are willing to share on such sites and how their privacy might be compromised by people who might harm them. This, of course, adds to the stress that technology brings into users' lives.

Slide 16: Picture sharing



Another major way that people share material online is through photographs. Billions and billions of pictures are displayed on social network sites and

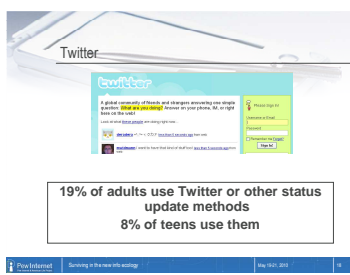
photo-sharing sites. About half of online adults and more than two-thirds of teenagers have contributed photos online and our research shows they are considerably more social than other internet users. They are more engaged with others, know more about others, and are happy to let others get a peek into their lives as they post photo albums that detail events in their lives.

Slide 17 – Posting comments



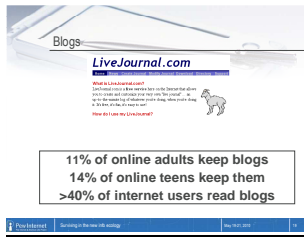
Another way that people contribute to online culture is to comment on others’ material – on news sites, community sites, hobby sites, and political sites and many more. About a quarter of internet users have done this and contributed to the great, roiling conversation taking place every minute in the online commons.

Slide 18: Twitter



In America, the latest popular technology is Twitter – a micro-blogging system where people use 140-characters in a message answering the question, “What are you doing?” About a fifth of internet users use status updating programs and give their “followers” little snapshots into their lives.

Slide 19: Blogs

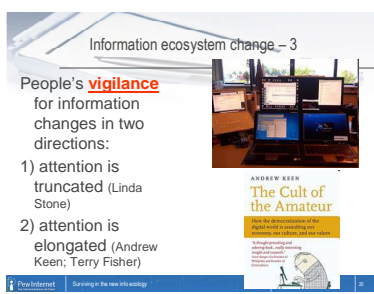


Blogging was very exciting five or six years ago as many people took advantage of no-cost tools to allow them to become publishers. About one in seven internet users currently have blogs and about half of internet users are regular readers of blogs.

There are other content creation activities that we measure in the internet population: About 20% of people re-mix or “mash up” material they find online. They grab a photo or piece of writing or song and then change it – or “remix” it – into their own creation to share with others. About 15% of internet users have posted videos on web sites like YouTube or on their social networking pages. Another 15% maintain their own personal websites.

So, the internet world is full of personal creations – and that is one of the big explanations for why there is so much more digital material in our lives. People are participating in making media, adding to their culture, telling their stories and building new kinds of communities with this material.

Slide 20: Ecosystem 3



The third change in the digital ecosystem is its impact on people’s use of their time and attention. We see attention-spans being changed in two ways. First, people’s attention is truncated – or shortened. Technology users try to do many tasks as once – we call it multi-tasking and there is evidence that this hurts their ability to get things done.

I have a friend who has refined this idea smartly. Her name is Linda Stone and she argues that technology makes us all live our lives in a state of “continuous partial attention.” We keep all our gadgets ready to alert us whenever a new email, a new text message, a new phone call comes into our lives.

Linda worries that this adds stress to users’ lives. They cannot afford to “leave the grid” because someone important like a work colleague or a family member might be trying to reach them.

At the same time a second change in attention is happening. People can dive more deeply into the subjects that interest them. In our work at Pew Internet, we see that this happens many times when people are sick. They are very eager to do online searches for health information that will help them cope with their illness and even cure it.

Americans are not sure how helpful this is. Some say we are in the Golden Age of “amateur experts” who are contributing to knowledge and working alongside experts with extensive training. Others like author Andrew Keen have written about how this is a problem because it allows people without expertise to act like publishers and create material that might hurt people.

This is an important debate that librarians can influence. Many librarians in America are active in this debate and I suspect that is very much the case here.

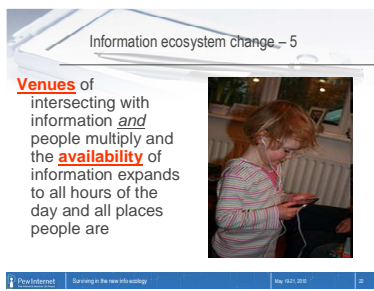
Slide 21: Ecosystem 4

The slide is titled "Information ecosystem change - 4". It features a screenshot of a Yahoo! Groups page. On the left, text reads: "Velocity of information increases and smart mobs emerge". The screenshot shows the "Best of Yahoo! Groups" section with a "Featured Group" card. Below the screenshot, a box contains the following statistics: "84% of online adults are in a group with online presence", "~50% belong to listservs or regular group emails", and "~40% get email- or text-alerts". At the bottom of the slide, there are navigation icons for "Full Screen", "Previous Screen (F5)", and "Next Screen (F6)".

The fourth change in the ecosystem is that the velocity of information has increased. Our work shows that is particularly true for the personal and particular information that matters to people. We all hear about big events

pretty quickly. The hallmark of this era is that fast information flows now affect the individual data streams we have all set up about the things that interest us. Some 84% of internet users in America belong to a group with an online presence and many have personal networks who also feed them information around-the-clock.

Slide 22: Ecosystem 5



The fifth change in the ecosystem is that the places or venues we have for encountering media and the availability of media has spread to every place and every time. People “watch” TV on their video iPods. They “read” newspapers on their laptops.

And the difference between the digital age and the industrial media age is that technology users now control the schedule of when they encounter and enjoy media, not the media companies.

Slide 23: Ecosystem 6



The sixth change in the ecosystem is that the vibrance of virtual environments is becoming more compelling. The virtual world of data is being joined with the physical world in two special ways. The first is “augmented reality” where information is being layered over the environment.

There is an application for the iPod smartphone that allows the user to point the phone at the nighttime sky take a picture and the “app” will tell her what star constellation she sees. The phone has a chip that tells satellites where the user is standing and the application “knows” where the user is oriented and can tell what star patterns are visible. That is augmented reality.

Slide 24: Ecosystem 6

Information ecosystem change - 6

The **vibrance** and immersive qualities of media environments makes them more compelling places to hang out and interact -- Metaverse Roadmap Project

2) Mirror Worlds

A screenshot of Google Earth showing a globe.

Another way that media environments have been become vibrant is “mirror worlds” like Google earth where there are compelling virtual representations of the real world. Before I came here, I used Google Earth to learn about this hotel and people who had stayed here and told stories about meetings they had attended.

In this ecosystem the real and the virtual are being blended.

Slide 25: Ecosystem 7

Information ecosystem change - 7

Valence (relevance) of information improves - search and customization get better as we create the “Daily Me” and “Daily Us”

~40% of online adults get RSS feeds
~35% customize web pages for info they want

A screenshot of iGoogle showing search results and RSS feeds.

The seventh change is that the relevance of information that we seek is getting better as search engines improve, as members of our social networks

feed us information, and as smart people like you create systems that make it easier for people to navigate to the material they want.

An American scholar named Nicholas Negroponte predicted in the early 1990s that people in the digital age would begin to customize and tailor information so that they would create the “Daily Me” with the material that mattered most to them.

Slide 26: Ecosystem 8

Information ecosystem change – 8

Voting on and **ventilating** about information proliferates as tagging, rating, and commenting occurs and collective intelligence asserts itself

31% of online adults rated person, product, service

Flickr

Photo: Internet | Ranking in the new info ecology | May 19, 2010 | 26

Finally, the eighth change is that people now “vote” and “ventilate” about the things they see online. They are participating in creating the digital ecosystem by ranking people, places, services, and news stories. About a third of American internet users are commenting about the things they see that matter to them and shaping the ecosystem with their “votes” and comments.

Slide 27 – What technology has done to social networks

What technology has done to social networks and the role libraries can play in them

- Made it possible for organizations like libraries to become “nodes” in people’s networks that can help them solve problems and make decisions
- Allowed for immediate, spontaneous creation of networks that can include libraries
- Given people a sense that there are more “friends” their networks like librarians that they can access when they have needs

Photo: Internet | Ranking in the new info ecology | May 19, 2010 | 27

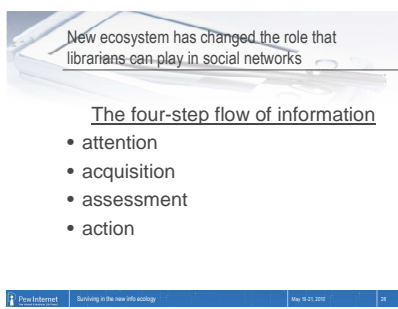
In this new ecosystem, Networked Individuals rely more and more on their social networks to help them get along in life. In a world where information

is relentlessly swirling around them – more of it, from more sources, at higher speeds – social networks can be powerful sources of support and stability.

Technology has produced several important changes in the way social networks perform and the way librarians might be participants in them. Technology has:

- Made it possible for organizations like libraries to become “nodes” in people’s networks that can help them solve problems and make decisions. When media making is a social activity, even organizations can have personalities and act in social ways.
- Allowed for immediate, spontaneous creation of networks that can include libraries. When people are their own media creators and when they can reach out to many, many others online for help, then librarians can even better serve their mission to assist others find what they need.
- Given people a sense that there are more “friends” their networks like librarians that they can access when they have needs. People now have a strong sense that their social networks include “consequential strangers” and “audience members who can help when they ask for guidance and assistance.

Slide 28

The slide features a background image of a laptop. The main text reads: "New ecosystem has changed the role that librarians can play in social networks". Below this is the title "The four-step flow of information" followed by a bulleted list: attention, acquisition, assessment, and action. At the bottom, there is a blue footer bar with the text "Free Internet", "Thinking in the new info ecology", "May 19, 2011", and the number "28".

New ecosystem has changed the role that librarians can play in social networks

The four-step flow of information

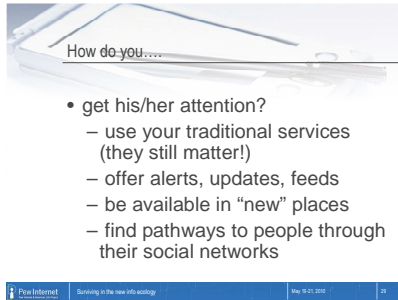
- attention
- acquisition
- assessment
- action

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The four-step flow of information

- attention
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Slide 29

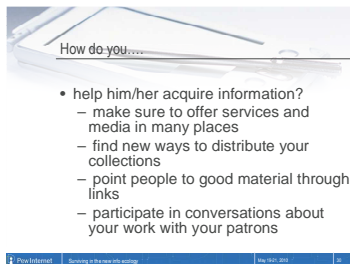
A slide titled "How do you...." with a list of bullet points. The slide has a blue header bar with the text "Pete Johnson", "Working in the new info ecology", "May 16, 2011", and "29".

How do you....

- get his/her attention?
 - use your traditional services (they still matter!)
 - offer alerts, updates, feeds
 - be available in “new” places
 - find pathways to people through their social networks

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Slide 30

A slide titled "How do you...." with a list of bullet points. The slide has a blue header bar with the text "Pete Johnson", "Working in the new info ecology", "May 16, 2011", and "30".

How do you....

- help him/her acquire information?
 - make sure to offer services and media in many places
 - find new ways to distribute your collections
 - point people to good material through links
 - participate in conversations about your work with your patrons

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Slide 31

How do you....

- help him/her assess information?
 - exploit your skills in knowing the highest quality material
 - aggregate the best related work
 - when you make mistakes, seek forgiveness

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Slide 32

How do you....

- assist him/her act on information?
 - offer opportunities for feedback
 - offer opportunities to learn how to use social media
 - offer opportunities for community building

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- assist him/her act on information?
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Slide 33

Why good social networks (and social networking) matter

- Healthier
- Wealthier
- Happier
- More civically engaged = better communities

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Why good social networks (and social networking) matter

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Slide 34: The importance of webs – not cobwebs, but social webs



It's not about cobwebs.... It's about social webs And libraries are at the center of them!